

Important Behavior Guidelines for Team Adults



To ensure a positive and educational experience for everyone, please adhere to the following behavior guidelines while interacting with your teams. When in doubt, remember: "Student Led, Student Success!"



Focus on Learning Over Winning

Guideline: Emphasize the importance of learning and personal growth over the desire to win.

Reason: This helps students appreciate the other skills they learn through the competition.



Respect Student Centeredness

Guideline: Students must be the only ones designing, building, programming, and troubleshooting their robots.

Reason: This encourages critical thinking, problem-solving, and teamwork skills.



Provide Guidance, Not Answers

Guideline: Provide guidance through leading questions and guided discussions rather than providing direct answers or solutions.

Reason: This helps students develop independence and confidence in their abilities.



Maintain a Positive Environment

Guideline: Create a supportive and encouraging atmosphere. Avoid negative comments or criticism.

Reason: A positive environment boosts student morale and encourages a growth mindset in which students are encouraged to overcome challenges.

Student Led, Student Success!

We thank you for your cooperation and commitment to making this a memorable and educational experience for all students. For comprehensive information on the REC Foundation's Student-Centered Policy and Code of Conduct, please visit audience.recf.org.





Encourage Student Communication

Guideline: Students should be the only ones who communicate directly with judges, referees, and members of other teams.

Reason: Leading team communications gives students opportunities to practice their presentation, problem-solving, and negotiation skills.



Avoid Unnecessary Interference

Guideline: Do not interfere with the operations of other teams or the event staff.

Reason: This maintains the integrity and smooth operation of the competition.



Stay Behind the Scenes

Guideline: Adults should stay in the background during active problem-solving and match play.

Reason: When students are the primary participants and leaders in the competition, all teams are on a level playing field.



Consequences for Non-Compliance

- Teams will receive warnings or violations for adult interference.
- 2. Repeated offenses could lead to a team's disqualification.
- 3. Adults may be asked to leave the competition area.



Respect All Participants

Guideline: Treat all students, mentors, volunteers, and other event attendees with respect and courtesy.

Reason: Respectful behavior promotes a fair and enjoyable experience for everyone involved.



